### 2.744



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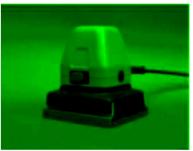
#### Idea



Woodie Flowers

flowers@mit.edu

### Sketching

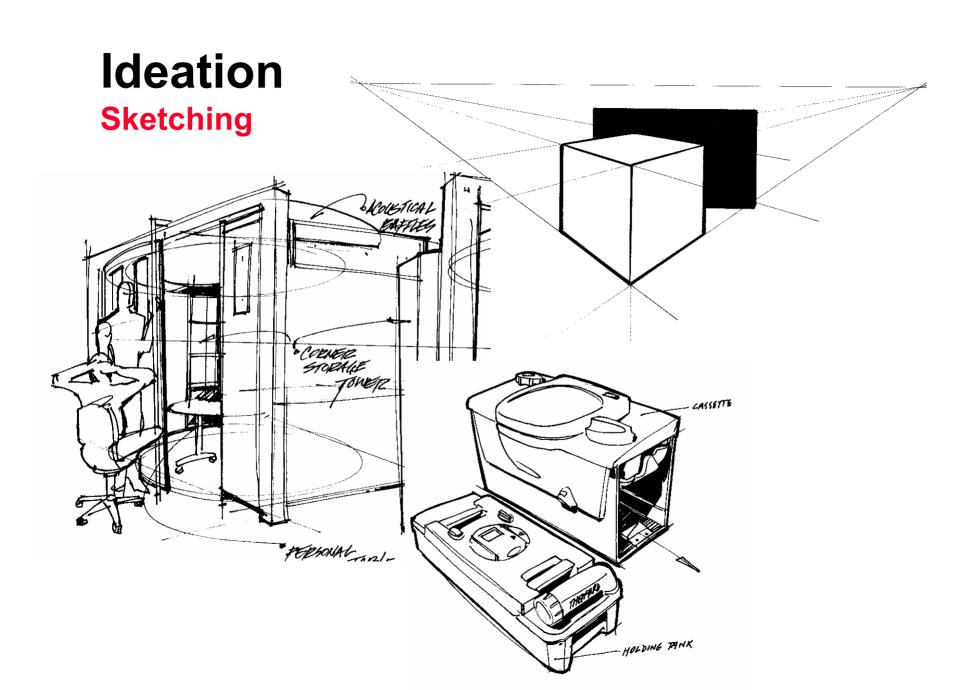


**Charles Dumont** 

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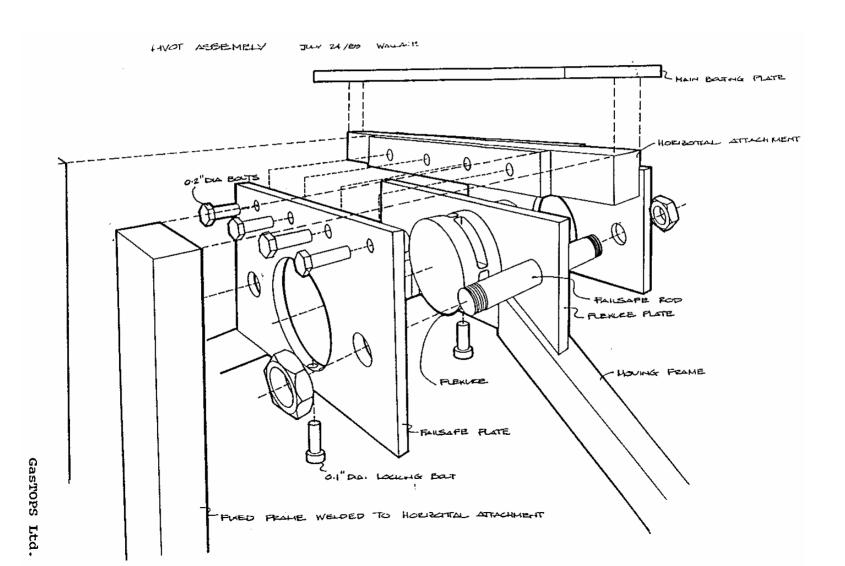
Jacob Wronski

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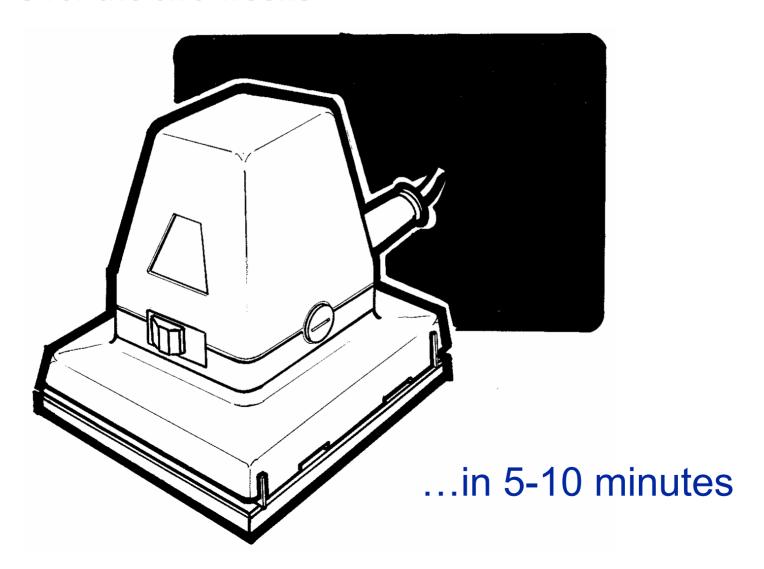
## **Idea Exploration**

#### **Engineering style**



### Goal

#### Over the two weeks



## Sketching

**Class goals** 

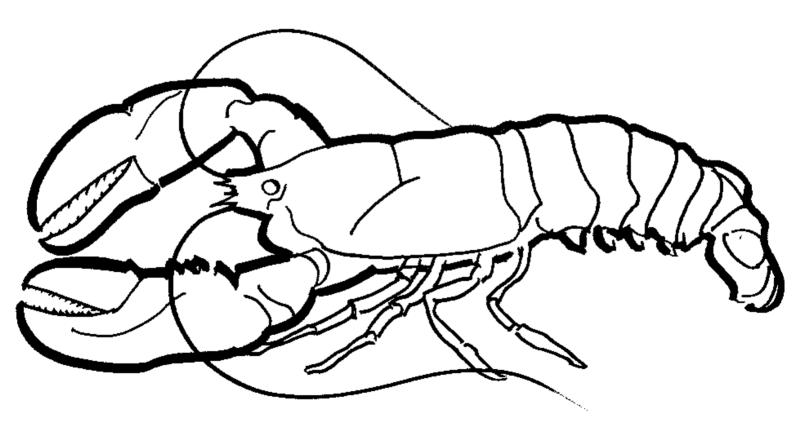
Sketching philosophy

Skills drawing basic shapes

Method to represent 3D objects in 2D

## Sketching

**Technique and visual memory** 



basic structure

proportion

necessary details

### Visual Memory Proverb

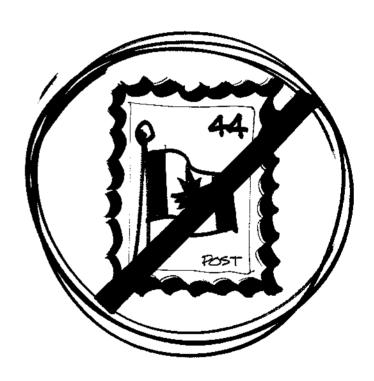


draw what you see not what you know

## **Technique**

Rule number 1





no postage stamps

## **Technique**

Rule number 2



no chicken scratches

## **Sketching Technique**

Learning a visual language

#### Mental Model + Skills + Rules = Communication

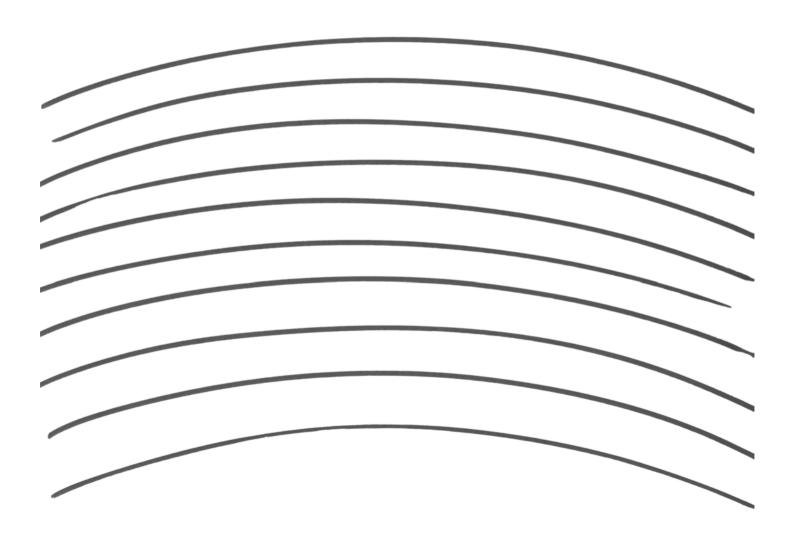
cognition

**AABBCC** 

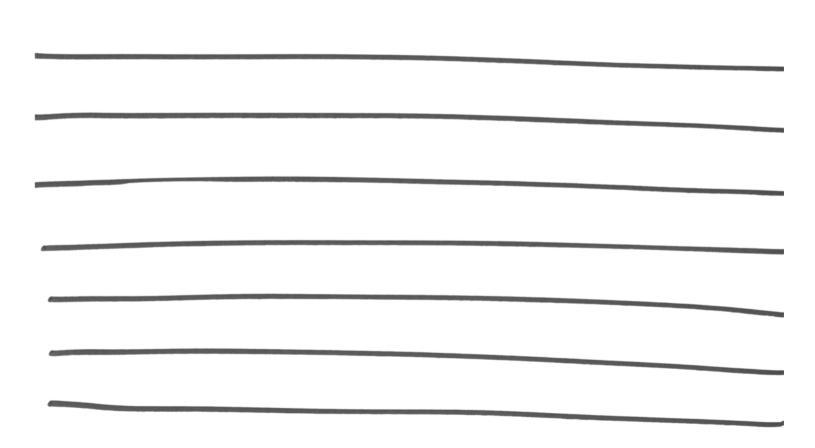
Spelling Grammar

See spot run

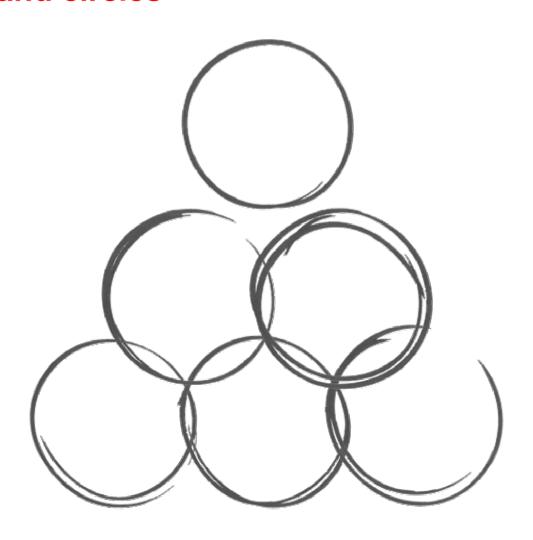
**Freehand arcs** 



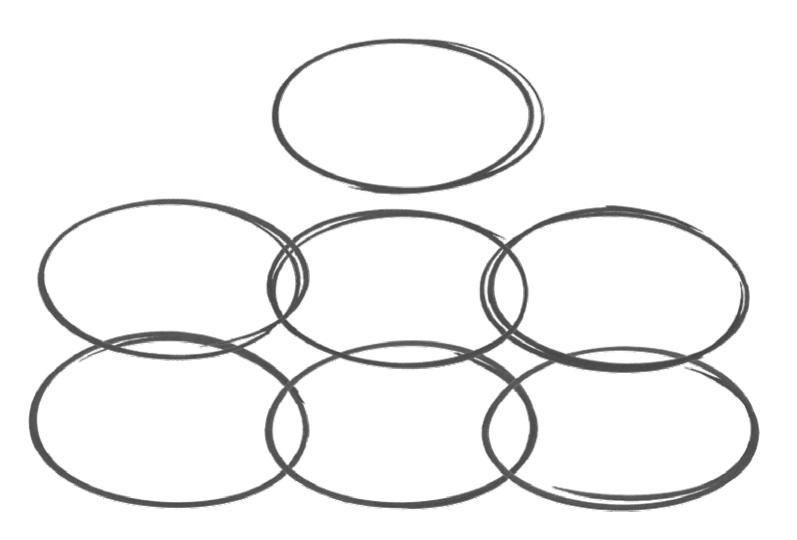
**Freehand lines** 



**Freehand circles** 



Freehand ellipses (30 degree)



More than relative size



"Excuse me for shouting-I thought you were farther away."

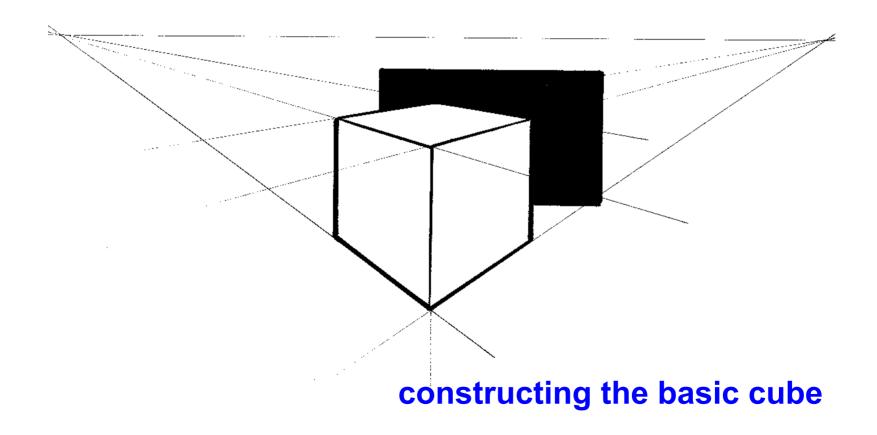
Perspective

#### **Perspective**

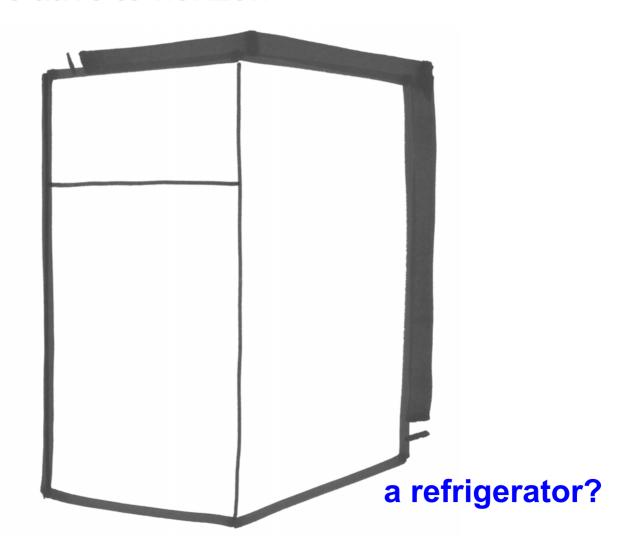
"Perspective is nothing else than seeing a place behind a plane of glass, quite transparent, on the surface of which the object behind the glass are to be drawn".

Leonardo Davinci

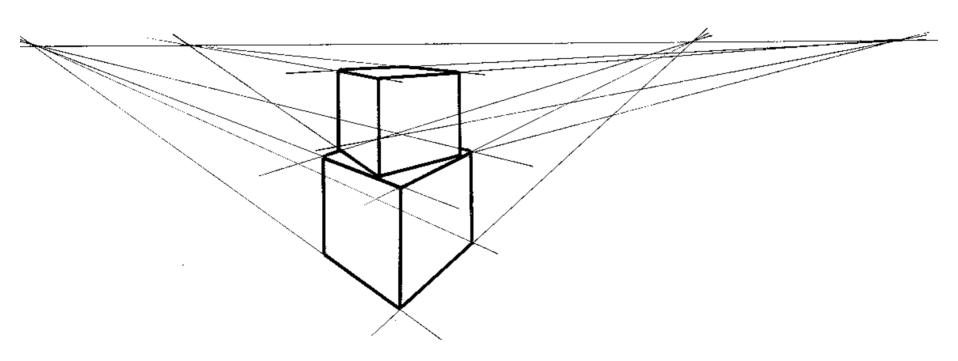
**Two point perspective** 



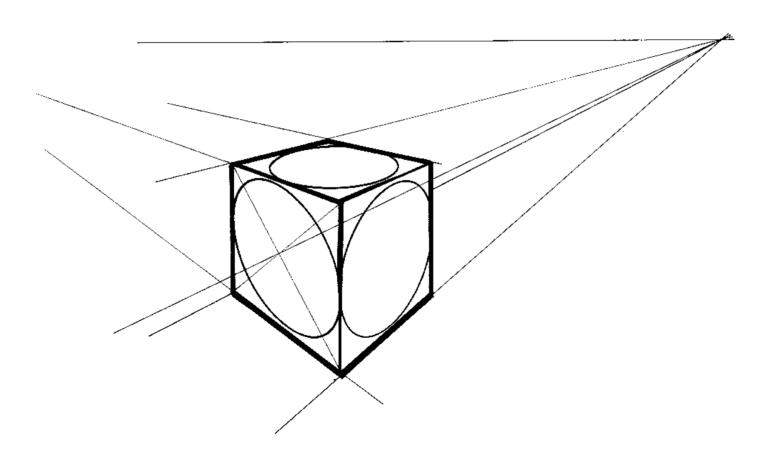
Position relative to horizon



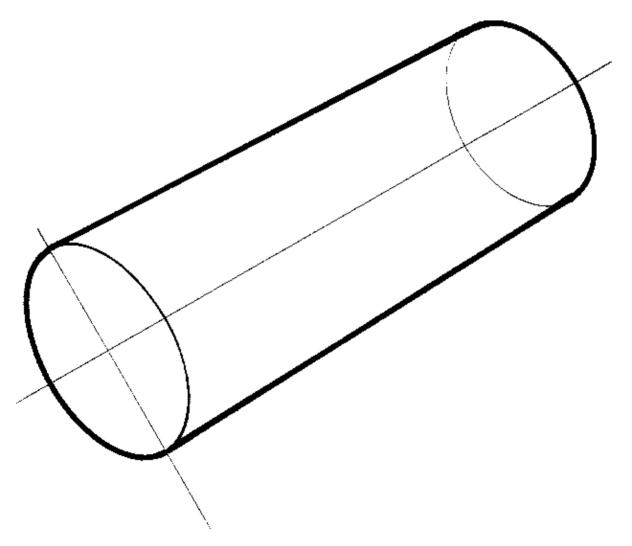
Cube on a cube



**Orienting circular features** 



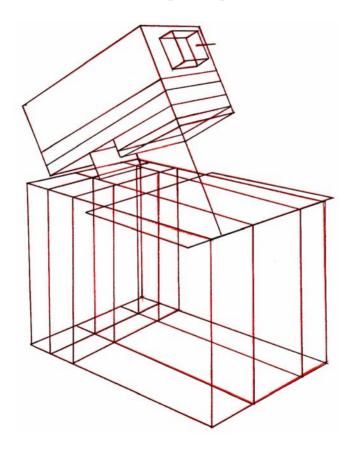
**Cylinders** 



**Process** 



**Step 1: Block out proportions using cubes** 



you may want to create an underlay



**Step 3: Sketch in the form** 



on an overlay?

#### Homework

Needs review and sketching

Needs review, due Monday Feb. 24

Sketching, due Wednesday Feb 26

http://web.mit.edu/2.744/www/CourseInformation/Assignment.htm

