NATIONAL INSTITUTE OF TECHNOLOGY DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

Course title	Basics of Programming		
Course Code	CSIR11		
Department	CSE	No. of Credits	3
Pre-requisite Course	Nil	Faculty Member handling the subject/ Department/ Email id	Mrs. S. Jaya Nirmala/ CSE sjaya@nitt.edu
Course Chairman Email id	Dr. B. Malarkodi, Associmalark@nitt.edu	iate Professor/ECE	
Course Type	Core Course		
2.0			

2. Course Overview

Solutions to well-posed problems in Science and Engineering using computers is now widely accepted to the advent of many programming languages. With the introduction of C in the late 1970s, many tasks in numerical computing, string manipulations, low-level programming are known to be feasible using high-level language constructs and features. The present course will quickly review computer organization and the basic constructs in C. Different examples illustrating various features of C will be illustrated. A moderate level of skill development through problem-solving will be aimed at. Important concerns in programming such as structured programming will be covered.

3. Course Objectives

- > To review the abstract model of a stored-programmed computer from the viewpoint of computer organization
- > To learn problem solving techniques using algorithms via a set of examples of varying difficulty.
- > To learn the syntax and semantics of the C programming language
- To develop the C code as solutions to well-posed problems.
- > To understand the basics of structured programming and appreciate how goto-less code is easy to understand.

4. Course Outcomes (CO)

- ➤ Ability to write algorithms for problems.
- > Ability to comprehend the syntax and semantics of C programming .
- Ability to code a given logic in C language for solving problems .

5. Course Outcome (CO) Aligned Programme Outcome PO-1 PO-2 PO-3 PO-4 PO-5 PO-6 **PO-7** PO-8 Ability to write algorithms for problems S В M S В В M В Ability to comprehend the syntax and semantics S В S S В B M B of C Constructs Ability to code a given logic in C language for S B S S В В M B solving problems

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Week	Topics Covered	Mode of Delivery
1	Class I: Introduction to computers – Computer organization	Chalk and Talk
	Class II: Introduction to $C - C$ character set – Some simple programs in C to enable the students to workout programs in the ensuing lab session.	Chark and Talk
esd of	Lab session 1 – Simple C programs	extense)
2	Class I: Characteristics — Hardware and software, Modes of operation — Types of programming languages	Chalk and Talk
	Class II: Developing a program – Algorithms – Some simple programs in C to enable the students to workout programs in the ensuing lab session.	Important C Course Object
	Lab session 2 - Sequential Structure	
3	Class I: Principles of structured programming- Variables – Declarations – Operators – Expressions – Statements in C	Chalk and Talk
	Class II: Identifiers and Keywords – Data-types – Constants	HIMMENT A
	Lab session 3 – Sequential Structures and Expressions evaluation based on operator precedence	area of R
4	Class I: Selective structures in $C - if$ statement <i>a</i> nd its types – <i>switch</i> , <i>goto</i>	Chalk and Talk
	Class II: <i>switch</i> statement – <i>break</i> statement – <i>continue</i> statement – <i>comma</i> operator – <i>goto</i> statement	4. Course Oute
	Lab session 4 - Programs using Selective structures	n villida «
5	Class I: Strings in C – Symbolic constants – Library functions	Chalk and Talk
	Class II: Data input and output: Single character input and output — Entering input data —Writing output data — <i>gets</i> and <i>puts</i> functions.	Chark and Talk
	Lab session 5 - Programs using Symbolic Constants, Library functions	
6	Class I: Repetitive structures – Bounded , Unbounded and Infinite iterations – Examples for each	Chalk and Talk

1	Class II: Control statements – Looping: <i>while – do-while – for</i> ; Nested control structures	
	Lab session 6 - Programs on control statements	
7	Class I: Modular Programming – Functions and Procedures –	Chalk and Talk
	Defining a function – Accessing a function – Function prototypes – Passing arguments to a function.	betti ovi.8
	Class II: Parameter passing methods – Examples	7
	<i>Lab session 7-</i> Programs using functions with parameter passing a) by value, b) by reference	program 2 Env
8	Class I: Arrays –Defining an array –Processing an array–Examples	Chalk and Talk
	Class II: Multidimensional arrays - Examples	
	Lab session 8 - Programs using one dimensional and multidimensional arrays — Insertion sort — Merge sort - Matrix multiplication	9 Essential Real
9	Class I: Pointers Variables – definitions and initialization – Pointer operators – Pointer expressions and arithmetic	Chalk and Talk
	Class II: Pointers and one-dimensional arrays	0105
	Lab session 9: Programs using Pointers	2 R.G.DI
10	Class I: Passing arrays to a function — Passing pointers to a function	Chalk and Talk
	Class II: String manipulation using pointers – Recursion.	esq. model
	Lab session 10 - Programs using Recursive Functions – (Exponentiation – Fibonacci Numbers)- Functions and Pointers (K& R C book examples – Reversal of a String- Concatenation - Searching for a pattern across a text document)	Paul Dei

The assessment in this course has two components, viz., theory and practical. The assessment in theory component has cycle test and end semester examination. The assessment in theory will be done for a total of 70 marks. The assessment in practical component has periodical record / observation evaluation and end-semester examination. The assessment in Practical will be done for a total of 30 marks. The details are given below. The total marks for this course is 100. Letter grades will be awarded. The passing minimum will be either 33 or (average mark of the class / 2), whichever is greater.

S.No	Mode of Assessment	Week	Max. Marks	Duration
10018	Cycle Test-1	1 st week of October	15	1 Hr
2	Cycle Test-2	2 nd week of November	15	1 Hr
3	End- Semester Exam	2 nd week of December	40	3 Hrs
	Total	normal However relation	ober vldgid	70 certs 8001

10	Class III
20	2 Hrs
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9. Essential Readings (Textbooks, Reference books, Websites, Journals, etc.)

Text Books

- 1. Byron Gottfried, "Programming with C", Third Edition, Tata McGraw Hill Education, 2010
- 2. R. G. Dromey, "How to Solve it By Computers?", Prentice Hall, 2009.

Reference Books

- 1. J. R. Hanly and E. B. Koffman, "Problem Solving and Program Design in C", 6^{th} Edition, Pearson Education, 2009.
- 2. Paul Deital and Harvey Deital, "C How to Program", Seventh Edition, Prentice Hall, 2012

10. Course Exit Survey (mention the ways by which the feedback about the course is assessed and indicate the attainment level)

- The students through the class representative may give their feedback at any time to the course chairman which will be duly addressed.
- > The students may also give their feedback during class committee meeting.
- → 'Course Outcome Survey' form will be distributed on the last working day to all the students and the feedback on various rubrics will be analyzed.
- The COs will be computed after arriving at the final marks.

11. Course policy (including plagiarism, academic honesty, attendance, etc.)

Plagiarism

The students are expected to come out with their original algorithm design and code for problems given during the class work, home work, term project, laboratory exercises, and tests/examinations. assigned.

Attendance

100% attendance is highly recommended. However, relaxation upto 15% will be given for leave on emergency requirements (medical, death, etc.) and for representing institute-level events.

Academic Honesty

(i)If the student is found to be in possession of any electronic device like programmable calculators, mobile phones etc., during the test or exam, he/she will be debarred for 3 years from appearing for the exam and this will be printed in his/her Grade statement/Transcript.

12. Additional Course Information

The students can get their doubts clarified at any time with their faculty member with prior appointment.

Course Faculty

Course – Chairman

HOD/CSE