



NATIONAL INSTITUTE OF TECHNOLOGY, TIRUCHIRAPPALLI
DEPARTMENT OF COMPUTER APPLICATIONS

| COURSE PLAN – PART I | | | |
|---|---|--|-----------------------|
| Name of the programme and specialization | MCA , Computer Applications | | |
| Course Title | OBJECT ORIENTED ANALYSIS & DESIGN | | |
| Course Code | CA729 | No. of Credits | 3 |
| Course Code of Pre-requisite subject(s) | CA716, CA710 | | |
| Session | July, 2019 | Section (if, applicable) | B |
| Name of Faculty | Mr.K.Vignesh | Department | Computer Applications |
| Official Email | vigneshk@nitt.edu | Telephone No. | 9940033292 |
| Name of Course Coordinator(s) (if, applicable) | Dr. B. JANET | | |
| Official E-mail | janet@nitt.edu | Telephone No. | |
| Course Type (please tick appropriately) | <input checked="" type="checkbox"/> Core course | <input type="checkbox"/> Elective course | |
| Syllabus (approved in BoS) | | | |
| <p>Object Model – Evolution, Elements – Nature of Classes and Objects – Relationships among Classes - Classification – Identification of classes and objects – Key abstractions and mechanisms – Basic and Advanced Modeling techniques.</p> <p>Methodology – Modeling and UML – Rumbaugh’s Method – Booch Method – Jacobson et al Method – Comparisons – UML – Static-Dynamic Models – Diagrams –Use Cases.</p> <p>Process of design, design principles, architectural patterns, design document, difficulties and risks in design - Frameworks: reusable subsystem. Design patterns – Singleton, observer, adapter, Façade, proxy with examples. - Pattern Categories - Relationships between patterns - Pattern descriptions – Patterns based Applications – Object Oriented Database</p> <p>Java - Features – Structure – Elements of Java – Array, String, String Buffer, Vectors – Methods – Object Oriented Features- Classes, Objects – Constructors – Package – Inheritance – Interface – Abstract Class - Special types of classes.</p> | | | |



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Applet Programming – AWT – Graphics - Event Handling – Exception Handling – Utilities and Collections – I/O Streams - Multithreaded Programming - Swings - J2EE Architecture.

REFERENCES:

1. Grady Booch et al, "Object-Oriented Analysis and Design with Applications", 3rd Edition, Pearson Education, 2007.
2. Michael Blaha and James Rumbaugh, "Object-Oriented Modeling and Design with UML", 2nd Edition, Pearson Education, 2005.
3. Patric Naughton, Herbert Schildt, "Java 2 Complete Reference", Tata McGraw Hill, 1999.
4. Joshua Bloch, "Effective Java", Addison-Wesley; 3rd Edition, 2018.
5. Bruce Eckel, "Thinking in Java", Prentice Hall; 4th Edition, 2006.
6. Erich Gamma, Richard Helm, Ralph Johnson & John Vlissides, "Design Patterns: Elements of Reusable Object-oriented Software", Pearson Education India, 2004.

COURSE OBJECTIVES

To learn the concepts of Object Oriented Analysis and Design; exposing the development of OOAD based applications.

MAPPING OF COs with POs

| Course Outcomes | Programme Outcomes (PO) |
|---|-------------------------|
| 1. Define the fundamentals of OO approach | 1,2,3 |
| 2. Design OO Application using design patterns | 1,2,3,5 |
| 3. Solve real world problems by applying OOAD principle | 4,5 |
| 4. Acquire expertise in Java Programming | 1,2,3,4 |

COURSE PLAN – PART II

COURSE OVERVIEW

This Course introduces the concepts of Object oriented paradigms which involves the various programming languages includes classes and their methods . To learn the concepts of Object Oriented Analysis and Design; exposing the development of OOAD based applications. It introduces the various method of learning like Booch and Jacob son et al methods and various UML diagram and Methods. It introduces the concept of Basic java and their features and implement the string buffer methods . And also learning the constructor and inheritance for code reusability . It also provides the Applet programming and event handling in various levels.

COURSE TEACHING AND LEARNING ACTIVITIES

| S.No. | Week/Contact Hours | Topic | Mode of Delivery |
|-------|--------------------|---|--------------------------|
| 1. 1 | Week 1/ 3hrs | Object Model – Evolution, Elements | Power Point Presentation |
| 2. | | Nature of Classes and Objects – Relationships among Classes | Power Point Presentation |



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|-----|--------------|--|-------------------------------------|
| 3. | | Classification – Identification of classes and objects | Power Point Presentation |
| 4. | Week 2/ 3hrs | Key abstractions and mechanisms | Power Point Presentation |
| 5. | | Basic and Advanced Modeling techniques | Power Point Presentation |
| 6. | | Methodology – Modeling and UML | Power Point Presentation |
| 7. | Week 3/ 4hrs | Rambaugh"s Method – Booch Method | Power Point Presentation |
| 8. | | Jacobson et al Method – Comparisons | Tutorial & Power Point Presentation |
| 9. | | UML – Static-Dynamic Models | Tutorial & chalk and talk |
| 10. | | Diagrams –Use Cases | Tutorial & chalk and talk |
| 11. | Week 4/ 4hrs | Process of design, design principles | Power Point Presentation |
| 12. | | Architectural patterns | Tutorial & chalk and talk |
| 13. | | Design document | Tutorial & chalk and talk |
| 14. | | Difficulties and risks in design | Power Point Presentation |
| 15. | Week 5/ 3hrs | Frameworks: reusable subsystem | Power Point Presentation |
| 16. | | Design patterns – Singleton, observer | Chalk and Talk, tutorial |
| 17. | | Adapter, Façade, proxy with examples | Power Point Presentation |
| 18. | Week 6/ 3hrs | Pattern Categories - Relationships between patterns - Pattern descriptions | Power Point Presentation |
| 19. | | Patterns based Applications – Object Oriented Database | Power Point Presentation |
| 20. | | Java - Features – Structure | Tutorial & chalk and talk |
| 21. | Week 7/ 4hrs | Elements of Java – Array | Tutorial & chalk and talk |
| 22. | | String, String Buffer | Tutorial & chalk and talk |
| 23. | | Vectors –Methods – Object Oriented Features | Tutorial & chalk and talk |
| 24. | | Classes, Objects – Constructors | Tutorial & chalk and talk |
| 25. | Week 8/ 3hrs | Package – Inheritance | Tutorial & chalk and talk |
| 26. | | Interface – Abstract Class | Tutorial & chalk and talk |
| 27. | | Special types of classes. | Tutorial & chalk and talk |



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|-----|---------------|--|---------------------------|
| 28. | Week 9/ 4hrs | Applet Programming – AWT | Tutorial & chalk and talk |
| 29. | | Graphics - Event Handling | Tutorial & chalk and talk |
| 30. | | Exception Handling – Utilities and Collections | Tutorial & chalk and talk |
| 31. | | I/O Streams | Tutorial & chalk and talk |
| 32. | Week 10/ 3hrs | Multithreaded Programming | Tutorial & chalk and talk |
| 33. | | Swings | Tutorial & chalk and talk |
| 34. | | J2EE Architecture | Tutorial & chalk and talk |

COURSE ASSESSMENT METHODS (shall range from 4 to 6)

| S.No. | Mode of Assessment | Week/Date | Duration | % Weightage |
|-------|---------------------------|--|----------|-------------|
| 1 | Cycle Test 1 | As per schedule | 60 mins | 20 |
| 2 | Cycle Test 2 | As per schedule | 60 mins | 20 |
| 3 | Assignment and Case study | 7 th to 10 th week | - | 10 |
| CPA | Compensation Assessment* | 12 th week | | 40 |
| 4 | | | | |
| 5 | Final Assessment * | As per schedule | 180 | 50 |

COURSE EXIT SURVEY (mention the ways in which the feedback about the course shall be assessed)

- The students through the class representative may give their feedback at any time to the course chairman which will be duly addressed.
- The students may also give their feedback during class committee meeting.
- Course Outcome Survey' form will be distributed on the last working day to all the students and the feedback on various rubrics will be analyzed.
- The COs will be computed after arriving at the final marks.



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COURSE POLICY (including compensation assessment to be specified)

Students who are all absent for both the cycle test for a genuine reason may be given CPA and it will cover the portion of cycle test 1 and 2.

ATTENDANCE POLICY (A uniform attendance policy as specified below shall be followed)

- At least 75% attendance in each course is mandatory.
- A maximum of 10% shall be allowed under On Duty (OD) category.
- Students with less than 65% of attendance shall be prevented from writing the final assessment and shall be awarded 'V' grade.

ACADEMIC DISHONESTY & PLAGIARISM

- Possessing a mobile phone, carrying bits of paper, talking to other students, copying from others during an assessment will be treated as punishable dishonesty.
- Zero mark to be awarded for the offenders. For copying from another student, both students get the same penalty of zero mark.
- The departmental disciplinary committee including the course faculty member, PAC chairperson and the HoD, as members shall verify the facts of the malpractice and award the punishment if the student is found guilty. The report shall be submitted to the Academic office.
- The above policy against academic dishonesty shall be applicable for all the programmes.

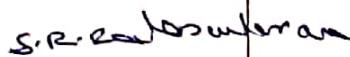
ADDITIONAL INFORMATION, IF ANY

The students can get their doubts clarified at any time with their faculty member with prior appointment

FOR APPROVAL


Course Faculty


CC Chairperson


HOD